

On the Approximation of Mean-Payoff Games

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University of Perugia

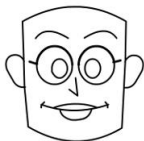
Convegno Italiano Logica Computazionale (CILC2011)

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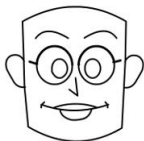
Mean-Payoff Games MPG

- 2 players:
Maximizer $B \square b$ vs Minimizer $\triangle \text{lice}$

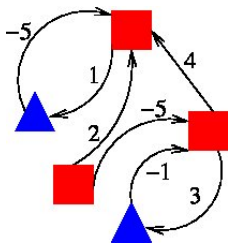


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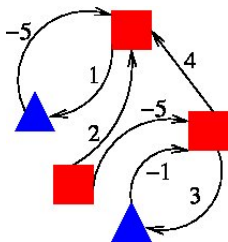
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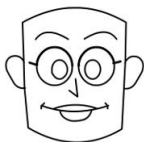
- played on a **finite graph** (arena)



Mean-Payoff Games MPG



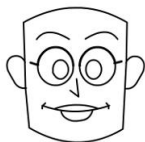
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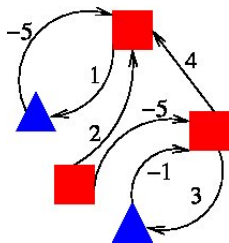
- played on a **finite graph** (arena)
- **turn based**

Mean-Payoff Games MPG

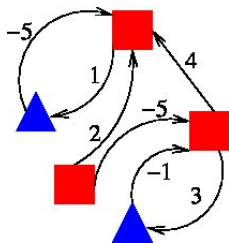
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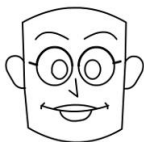
- played on a **finite graph** (arena)
- turn based**
- infinite** number of **turns**



Mean-Payoff Games MPG



- 2 players:
Maximizer Bob vs **Minimizer Alice**



- played on a **finite graph** (arena)
- **turn based**
- **infinite** number of **turns**
- goal (for **Bob**): **maximizing** the **long-run average weight**

MPG in Formal Term

In a MPG $\Gamma = (V, E, w : V \rightarrow \mathbb{Z}, \langle V_{\square}, V_{\triangle} \rangle)$:
 \square wants to maximize his payoff, i.e. the long-run average weight in a play .

Given a play $p = \{v_i\}_{i \in \mathbb{N}}$ in Γ , the payoff of \square on p is:

$$\text{MP}(v_0 v_1 \dots v_n \dots) = \liminf_{n \rightarrow \infty} \frac{1}{n} \cdot \sum_{i=0}^{n-1} w(v_i, v_{i+1})$$

MPG in Formal Term

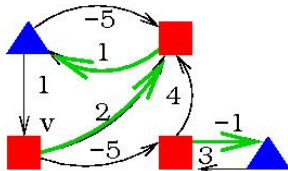
The **value secured** by a **strategy** $\sigma_{\square}: V^* \cdot V_{\square} \rightarrow V$ in **vertex** v is:

$$\text{val}^{\sigma_{\square}}(v) = \inf_{\sigma_{\Delta} \in \Sigma_{\Delta}} \text{MP}(\text{outcome}^{\Gamma}(v, \sigma_{\square}, \sigma_{\Delta}))$$

$\sup_{\sigma_{\square} \in \Sigma_{\square}} (\text{val}^{\sigma_{\square}}(v))$ is the **optimal value** that **B** \square **b** can secure in v

MPG in Formal Term

Example



The **value secured** by a **strategy** $\sigma_{\square}: V^* \cdot V_{\square} \rightarrow V$ in **vertex** v is:

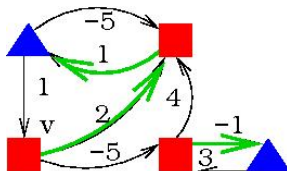
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MPG in Formal Term

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$$\text{val}^{\sigma_{\square}}(v) = \frac{-4}{2}$$



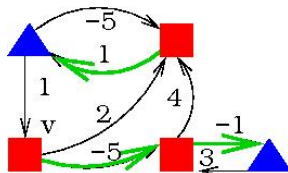
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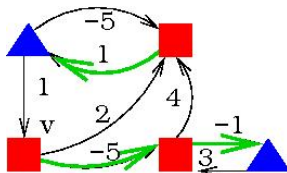
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MPG in Formal Term

Example

$$\sup_{\sigma_{\square} \in \Sigma_{\square}} (\text{val}^{\sigma_{\square}}(v)) = \frac{2}{2}$$



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MPG are Memoryless Determined

Theorem [Ehrenfeucht&Mycielsky'79]

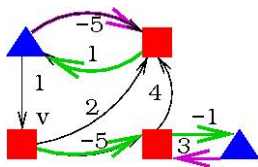
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There exist uniform memoryless strategies, $\pi_\square : V_\square \rightarrow V$ for **Bob**, $\pi_\triangle : V_\triangle \rightarrow V$ for **Alice** such that:

$$\text{val}^\Gamma(v) = \text{val}^{\pi_\square}(v) = \text{val}^{\pi_\triangle}(v).$$

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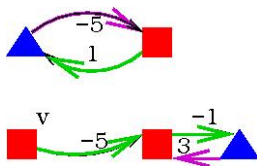
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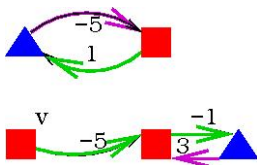
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MPG are Memoryless Determined

Example



$$\text{val}^\Gamma(v) = \frac{n}{d} \in \mathbb{Q} : 0 \leq d \leq |V| \text{ and } \frac{|n|}{d} \leq M = \max_{e \in E} \{|w(e)|\}.$$

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MPG Problems

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1. **Decision Problem** Given $v \in V$, $\mu \in \mathbb{Z}$, decide if Bob has a strategy π_{\square} to secure $\text{val}^{\pi_{\square}}(v) \geq \mu$.

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2. **Value Problem:** Compute the set of (rational) values:

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3. **(Optimal) Strategy Synthesis** Construct an (optimal) strategy for Bob.

MPG Problems: Why They Matter?


Correctness
Relation




Quantitative Requirements:

- limited resources
- average performance . . .

MPG Problems: Why They Matter?




Correctness
Relation



System Model?

Quantitative Requirements:

- limited resources
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MPG Problems: Why They Matter?

Solved as a **game**: System vs Environment
Solution = Winning Strategy



\models
Correctness
Relation



System Model?

Quantitative Requirements:

- limited resources
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MPG Problems: Why They Matter?

- MPG significant for theoretical and applicative aspects

- μ -calculus model checking $\stackrel{\text{PTIME}}{\iff}$ parity games $\stackrel{\text{PTIME}}{\implies}$ MPG
- MPG $\stackrel{\text{PTIME}}{\implies}$ simple stochastic games
- MPG $\stackrel{\text{PTIME}}{\implies}$ discounted payoff games

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- **MPG problems have an interesting complexity status**

- MPG decision problem belongs to $\text{NP} \cap \text{coNP}$ (and even to $\text{UP} \cap \text{coUP}$)
- No polynomial algorithm known so far

Solving MPG Problems

Consider $\Gamma = (V, E, w, \langle V_{\square}, V_{\triangle} \rangle)$, where $w : V \rightarrow [-M \cdots + M]$:

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U. Zwick and M. Paterson, 1996

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Y. Lifshits and D. Pavlov, 2006

- $\mathcal{O}(EV2^V \log(Z))$ algorithm for the decision/value problem

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Pseudopolynomial Algorithms

L. Brim, J. Chaloupka, L. Doyen, R. Gentilini and J-F. Raskin – 2010

- $\mathcal{O}(E \cdot V \cdot M)$ for the **decision problem & strategy synthesis**
- $\mathcal{O}(E \cdot V^2 \cdot M \cdot (\log(V) + \log(M)))$ for the **value problem**
- $\mathcal{O}(E \cdot V^2 \cdot M \cdot (\log(V) + \log(M)))$ algorithm for **optimal strategy synthesis**

Value Approximation: Basics (I)

Let $\Gamma = (V, E, w, \langle V_0, V_1 \rangle)$ be a MPG, let $v \in V$ and consider $\varepsilon \geq 0$.

Definition (MPG additive ε -value)

The value $\widetilde{val} \in \mathbb{Q}$ is said an *additive ε -value* on v if and only if:

$$|\widetilde{val} - val^\Gamma(v)| \leq \varepsilon$$

Definition (MPG relative ε -value)

The value $\widetilde{val} \in \mathbb{Q}$ is said an *relative ε -value* on v if and only if:

$$\frac{|\widetilde{val} - val^\Gamma(v)|}{|val^\Gamma(v)|} \leq \varepsilon$$

Value Approximation: Basics (II)

Let $\Gamma = (V, E, w, \langle V_0, V_1 \rangle)$ be a MPG:

MPG Polynomial Time Approximation Scheme (PTAS)

An additive/relative polynomial approximation scheme for Γ is an algorithm \mathcal{A} such that for all $\varepsilon > 0$, \mathcal{A} computes an additive/relative ε -value in time polynomial w.r.t. the size of Γ .

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MPG Fully Polynomial Time Approximation Scheme (FPTAS)

An **additive/relative fully polynomial approximation scheme** for Γ is an **algorithm \mathcal{A}** such that for all $\varepsilon > 0$, \mathcal{A} computes an **additive/relative ε -value** in time polynomial w.r.t. Γ and $\frac{1}{\varepsilon}$.

Additive Approximations – FPTAS (I)

A. Roth, M. Balcan, A. Kalai & Y. Mansour – 2010

The **MPGvalue problem** on graphs with rational weights in $[-1,+1]$ admits an **additive FPTAS**.

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The **MPGvalue problem** on graphs with rational weights in $[-1,+1]$ admits an **additive FPTAS**.

Easy approximation algorithm based on:
existing **pseudopolynomial procedures** + **graph reweighting**

Additive Approximations – FPTAS (II)

Can we efficiently approximate the value in MPG with no restriction on the weights?

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- Choose $\epsilon = \frac{1}{2n(n-1)}$ and compute the additive ϵ -value v^ϵ .

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Proof (Sketch):

- By contradiction. Assume an additive FPTAS exists.
- Choose $\varepsilon = \frac{1}{2n(n-1)}$ and compute the additive ε -value v^ε .
- The MPG value v is the unique rational with denominator $1 \leq d \leq n$ in the interval $[v^\varepsilon - \varepsilon, v^\varepsilon + \varepsilon]$.

Additive Approximations – PTAS

Are weaker notions of approximation useful to obtain some positive result w.r.t. the MPG value approximation problem?

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Theorem

For any constant k :

If the problem of computing an additive k -approximate MPG value can be solved in polynomial time (w.r.t. the size of the MPG), then the MPG value problem belongs to P .

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Corollary

The following problems are P-time equivalent:

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Additive Approximations

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The following problems are P-time equivalent:

1. Solving the MPG value problem.
2. Determining an additive FPTAS for the MPG value problem.
3. Determining an additive PTAS for the MPG value problem.
4. Computing an additive k -approximate MPG value in polynomial time, for any constant k .

Relative Approximations (I)

Y. Boros, E. Elbassioni, M. Fouz, V. Gurvich, K. Makino i & B. Manthey – 2011

The **MPG value problem** on graphs with nonnegative weights admits a **relative FPTAS**.

Relative Approximations (II)

Can we design efficient **relative approximations** for the **MPG value problem** on graphs with **no restriction on the weights**?

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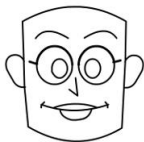
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The End



Thank you!