

Synthesizing Concurrent Programs using Answer Set Programming

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joint work with:

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Concurrent Programs Synthesis

Concurrent programs

finite set of processes

which interact by using *communication protocols*

to guarantee a *desired behaviour* of concurrent programs

Communications protocols may be

- ▶ hard to design,
- ▶ hard to *prove* correct

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Synthesis

by providing

- ▶ a formal specification

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to guarantee a *desired behaviour* of concurrent programs

Communications protocols may be

- ▶ ~~hard to design,~~
- ▶ ~~hard to prove correct~~

Synthesis

by providing

- ▶ a formal specification

we automatically *derive* a concurrent program which is

- ▶ correct by construction

Related work

Automated Synthesis of Concurrent Programs

- ▶ E. M. Clarke and E. A. Emerson
[Design and Synthesis of Synchronization Skeletons Using Branching Temporal Logic](#)
Workshop on Logic of Program, Springer-Verlag, 1982
- ▶ Z. Manna and P. Wolper
[Synthesis of Communicating Process from Temporal Specifications](#)
ACM TOPLAS, 1984
- ▶ ...

Answer Set Programming

- ▶ S. Heymans, D. Van Nieuwenborgh and D. Vermeir
[Synthesis from Temporal Specifications using Preferred Answer Set Programming](#)
LNCS no. 3701, 2005
- ▶ ...

Overview

- ▶ Concurrent Programs
 - * Syntax
 - * Semantics
- ▶ Specification of Concurrent Programs
 - * Behavioural properties
 - * Structural properties
 - (symmetric concurrent programs)
- ▶ Answer Set Programming
- ▶ Synthesis of Concurrent Program
 - (based on Answer Set Programming)
- ▶ Experimental Results

Concurrent Programs: Syntax

k -Process Concurrent Program

Syntax

- * P_1, \dots, P_k , *processes*
- * x_1, \dots, x_k , *local variables* ranging over a finite domain L
- * y , a single *shared variable* ranging over a finite domain D

$x_1 := \ell_1; \dots; x_k := \ell_k; \quad y := d_0; \quad \text{do } P_1 \parallel \dots \parallel P_i \parallel \dots \parallel P_k \text{ od}$

$true \rightarrow \text{if } gc_1 \parallel \dots \parallel gc_h \parallel \dots \parallel gc_n \text{ fi}$

$x_i = \ell \wedge y = d \rightarrow x_i := \ell'; y := d'$

where $\ell_1, \dots, \ell_k, \ell, \ell' \in L$, and $d_0, d, d' \in D$.

Example

Syntax

A 2-Process Concurrent Program C

- ▶ P_1, P_2 , processes
- ▶ x_1, x_2 , local variables ranging over $L = \{t, u\}$
- ▶ y , a single shared variable ranging over $D = \{0, 1\}$

$C: \quad x_1 := t; x_2 := t; \textcolor{red}{y} := 0; \underline{\text{do}} \ P_1 \parallel P_2 \underline{\text{od}}$

t: non critical section;
u: critical section;

t: non critical section;
u: critical section;

Example

Syntax

A 2-Process Concurrent Program C

- ▶ P_1, P_2 , processes
- ▶ x_1, x_2 , local variables ranging over $L = \{t, u\}$
- ▶ y , a single shared variable ranging over $D = \{0, 1\}$

$C: \quad x_1 := t; x_2 := t; \quad y := 0; \quad \underline{\text{do}} \quad P_1 \parallel P_2 \quad \underline{\text{od}}$

$P_1: \text{true} \rightarrow \underline{\text{if}}$

$x_1 = t \wedge y = 0 \rightarrow x_1 := u; y := 0$

$\parallel x_1 = u \wedge y = 0 \rightarrow x_1 := t; y := 1$

$\underline{\text{fi}}$

$P_2: \text{true} \rightarrow \underline{\text{if}}$

$x_2 = t \wedge y = 1 \rightarrow x_2 := u; y := 1$

$\parallel x_2 = u \wedge y = 1 \rightarrow x_2 := t; y := 0$

$\underline{\text{fi}}$

Concurrent Programs: Semantics

k -Process Concurrent Program

Semantics

A k -Process Concurrent Program C

- * P_1, \dots, P_k , processes
- * x_1, \dots, x_k , local variables ranging over a finite domain L
- * y , a single *shared variable* ranging over a finite domain D

$x_1 := \ell_1; \dots; x_k := \ell_k; \quad y := d_0; \quad \underline{\text{do}} \ P_1 \parallel \dots \parallel P_i \parallel \dots \parallel P_k \ \underline{\text{od}}$

The Kripke structure $\mathcal{K} = \langle S, S_0, R, \lambda \rangle$ associated with C :

- * set of *states*: $S = L^k \times D$
- * set of *initial states*: $S_0 = \{\langle \ell_1, \dots, \ell_k, d_0 \rangle\}$
- * total *transition relation*: $R \subseteq S \times S$
- * total *labelling function*: $\lambda : S \rightarrow \mathcal{P}(\text{Elem})$

Example

```
x1 := t; x2 := t; y := 0
true → if
do      x1 = t ∧ y = 0 → x1 := u; y := 0
        [] x1 = u ∧ y = 0 → x1 := t; y := 1
              fi
                true → if
                  x2 = t ∧ y = 1 → x2 := u; y := 1    od
                  [] x2 = u ∧ y = 1 → x2 := t; y := 0
                        fi
```

Example (Cont'd)

$x_1 := t; x_2 := t; y := 0$

$true \rightarrow \underline{if}$

do $x_1 = t \wedge y = 0 \rightarrow x_1 := u; y := 0$
 $\| x_1 = u \wedge y = 0 \rightarrow x_1 := t; y := 1$
 fi

$true \rightarrow \underline{if}$

$x_2 = t \wedge y = 1 \rightarrow x_2 := u; y := 1$ od
 $\| x_2 = u \wedge y = 1 \rightarrow x_2 := t; y := 0$
 fi

$$S_0 = \{\langle t, t, 0 \rangle\}$$

$$\langle t, t, 0 \rangle$$

$$S = \{\langle t, t, 0 \rangle, \dots\}$$

$$\lambda = \{\langle \langle t, t, 0 \rangle, \{x_1 = t, x_2 = t, y = 0\} \rangle, \dots\}$$

Example (Cont'd)

$x_1 := t; x_2 := t; y := 0$

$true \rightarrow \underline{\text{if}}$

do $\frac{x_1 = t \wedge y = 0 \rightarrow x_1 := u; y := 0}{\parallel x_1 = u \wedge y = 0 \rightarrow x_1 := t; y := 1}$

fi

$true \rightarrow \underline{\text{if}}$

$x_2 = t \wedge y = 1 \rightarrow x_2 := u; y := 1$ od

$\parallel x_2 = u \wedge y = 1 \rightarrow x_2 := t; y := 0$

fi

$$S_0 = \{\langle t, t, 0 \rangle\}$$

$$S = \{\langle t, t, 0 \rangle, \langle u, t, 0 \rangle, \dots\}$$

$$R = \{\langle \langle t, t, 0 \rangle, \langle u, t, 0 \rangle \rangle, \dots\}$$

$\langle t, t, 0 \rangle$

$\langle u, t, 0 \rangle$

$$\lambda = \{\langle \langle t, t, 0 \rangle, \{x_1 = t, x_2 = t, y = 0\} \rangle, \dots\}$$

Example (Cont'd)

$x_1 := t; x_2 := t; y := 0$

$true \rightarrow \text{if}$

do $x_1 = t \wedge y = 0 \rightarrow x_1 := u; y := 0$
 $\| x_1 = u \wedge y = 0 \rightarrow x_1 := t; y := 1$
 fi

$true \rightarrow \text{if}$

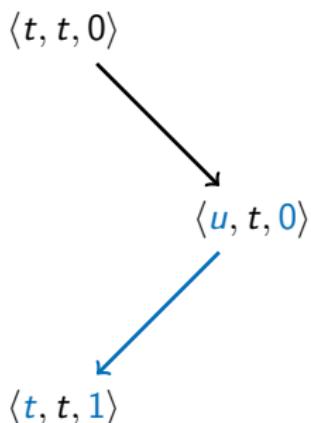
$x_2 = t \wedge y = 1 \rightarrow x_2 := u; y := 1$ od
 $\| x_2 = u \wedge y = 1 \rightarrow x_2 := t; y := 0$
 fi

$$S_0 = \{\langle t, t, 0 \rangle\}$$

$$S = \{\langle t, t, 0 \rangle, \langle u, t, 0 \rangle, \\ \langle t, t, 1 \rangle, \dots\}$$

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$$\lambda = \{\langle \langle t, t, 0 \rangle, \{x_1 = t, x_2 = t, y = 0\} \rangle, \dots\}$$



Example (Cont'd)

$x_1 := t; x_2 := t; y := 0$

$true \rightarrow \text{if}$

do $x_1 = t \wedge y = 0 \rightarrow x_1 := u; y := 0$
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 fi

$true \rightarrow \text{if}$

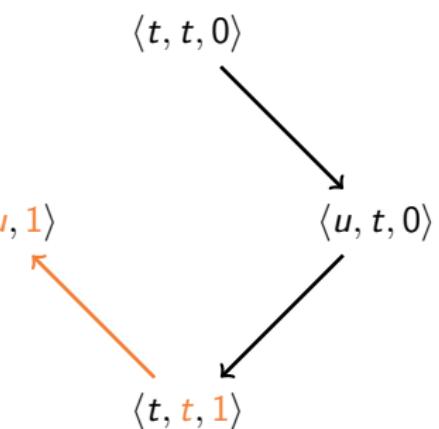
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$$\lambda = \{\langle \langle t, t, 0 \rangle, \{x_1 = t, x_2 = t, y = 0\} \rangle, \dots\}$$



Example (Cont'd)

$x_1 := t; x_2 := t; y := 0$

$true \rightarrow \text{if}$

do $x_1 = t \wedge y = 0 \rightarrow x_1 := u; y := 0$
 $\| x_1 = u \wedge y = 0 \rightarrow x_1 := t; y := 1$
 fi

$true \rightarrow \text{if}$

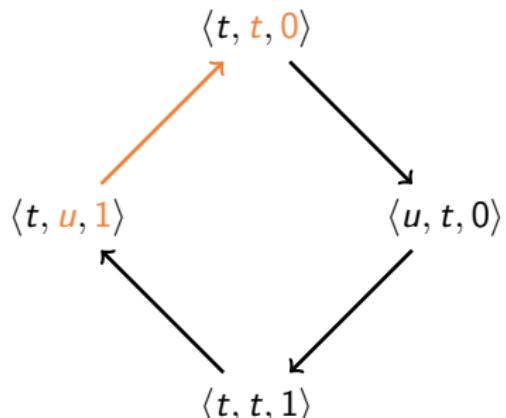
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 fi

$$S_0 = \{\langle t, t, 0 \rangle\}$$

$$S = \{\langle t, t, 0 \rangle, \langle u, t, 0 \rangle, \\ \langle t, t, 1 \rangle, \langle t, u, 1 \rangle, \dots\}$$

$$R = \{\langle \langle t, t, 0 \rangle, \langle u, t, 0 \rangle \rangle, \\ \langle \langle u, t, 0 \rangle, \langle t, t, 1 \rangle \rangle, \\ \langle \langle t, t, 1 \rangle, \langle t, u, 1 \rangle \rangle, \\ \langle \langle t, u, 1 \rangle, \langle t, t, 0 \rangle \rangle\}$$

$$\lambda = \{\langle \langle t, t, 0 \rangle, \{x_1 = t, x_2 = t, y = 0\} \rangle, \dots\}$$



Specification: Behavioural Properties

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Time dependant behavioural properties of Concurrent Programs:

- ▶ safety
- ▶ liveness

Specified in a Temporal Logic, i.e., Computation Tree Logic (CTL):

- ▶ path quantifiers: for all paths **A**, for some paths **E**
- ▶ temporal operators: eventually **F**, globally **G**, next **X**,....

Specification: Behavioural Properties

Computation Tree Logic

- ▶ Syntax: $\varphi ::= b \mid \neg\varphi \mid \varphi_1 \wedge \varphi_2 \mid \text{EX } \varphi \mid \text{EG } \varphi \mid E[\varphi_1 \cup \varphi_2]$
 $\text{AG} \varphi \equiv \neg \text{EF} \neg \varphi$, etc.

- ▶ Semantics:
Kripke structure \mathcal{K}
state s
formula φ
- $\left. \begin{array}{c} \text{Kripke structure } \mathcal{K} \\ \text{state } s \\ \text{formula } \varphi \end{array} \right\} \mathcal{K}, s \models \varphi$

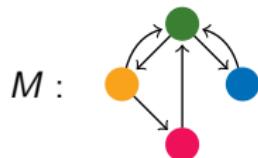
recursively defined as follows:

- | | |
|--|--|
| $\mathcal{K}, s \models b$ | iff $b \in \lambda(s)$ |
| $\mathcal{K}, s \models \neg\varphi$ | iff $\mathcal{K}, s \models \varphi$ does not hold |
| $\mathcal{K}, s \models \varphi_1 \wedge \varphi_2$ | iff $\mathcal{K}, s \models \varphi_1$ and $\mathcal{K}, s \models \varphi_2$ |
| $\mathcal{K}, s \models \text{EX } \varphi$ | iff there exists $\langle s, t \rangle \in R$ such that $\mathcal{K}, t \models \varphi$ |
| $\mathcal{K}, s \models \text{EG } \varphi$ | iff there exists a path π such that $\pi_0 = s$ and for all $i \geq 0$, $\mathcal{K}, \pi_i \models \varphi$ |
| $\mathcal{K}, s \models E[\varphi_1 \cup \varphi_2]$ | iff there exists a path $\pi = \langle s, x_1, \dots \rangle$ in \mathcal{K} and $i \geq 0$ such that $\mathcal{K}, \pi_i \models \varphi_2$ and for all $0 \leq j < i$, $\mathcal{K}, \pi_j \models \varphi_1$ |

Specification: Behavioural Properties

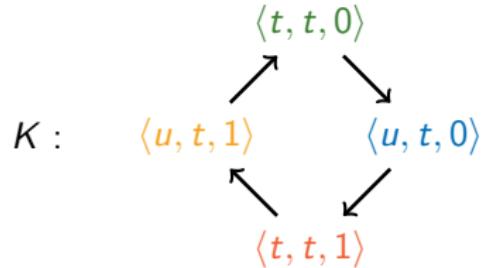
Computation Tree Logic

k -Process Concurrent Program
satisfying p

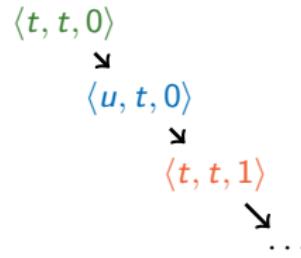
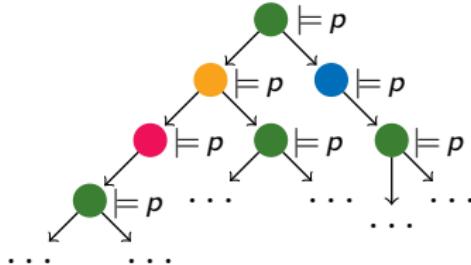


$$M, \bullet \models \text{AG } p$$

2-Process Concurrent Program
satisfying mutual exclusion



$$K, \langle t, t, 0 \rangle \models \text{AG } \neg(x_1 = u \wedge x_2 = u)$$



Specification: Behavioural Properties

A k -Process concurrent program satisfies a CTL formula φ
iff
the associated Kripke structure satisfies φ .

Specification: Structural Properties

Specification: Structural Properties

Symmetric Program Structure

- ▶ global property of a concurrent program C
 - k -generating function $f: D \rightarrow D$ (permutation on the domain of y)
 - an element $d_0 \in D$
- ▶ pattern of execution of each process P_i
 - local transition relation $T \subseteq L \times L$
 - an element $\ell_0 \in L$

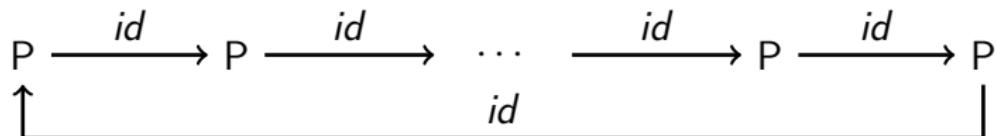
$$\sigma = \langle f, d_0, T, \ell_0 \rangle$$

Specification: Structural Properties

Symmetric Program Structure

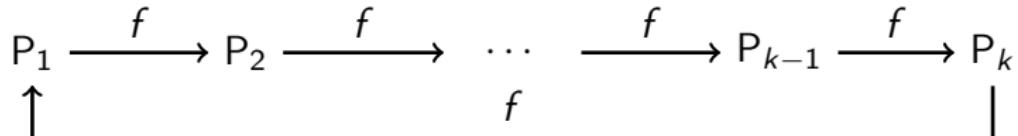
k -generating function f is

either the identity function id



(Dijkstra's semaphore)

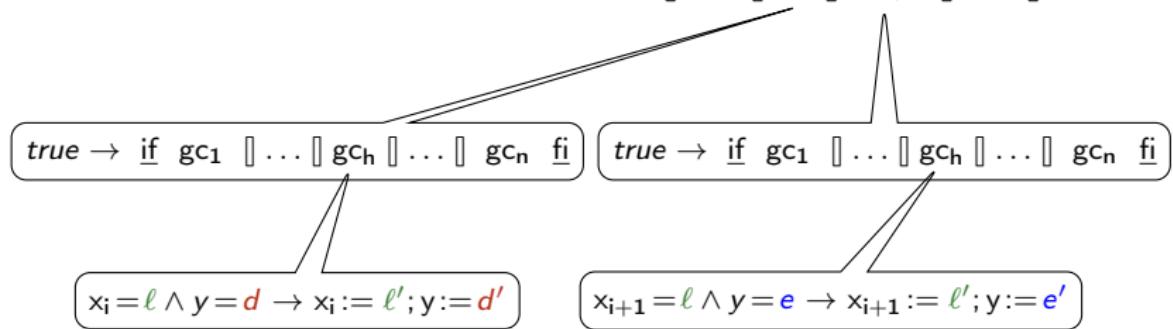
or a generator of a cyclic group $\{id, f, \dots, f^{k-1}\}$ of order k



(Peterson's algorithm)

Symmetric Concurrent Programs

$x_1 := \ell_0; \dots; x_k := \ell_0; y := d_0; \text{ do } P_1 \parallel \dots \parallel P_i \parallel P_{i+1} \parallel \dots \parallel P_k \text{ od}$



A k -Process concurrent program satisfies $\langle f, d_0, T, \ell_0 \rangle$
iff

- (i) for all i , for all h , $\langle \ell, \ell' \rangle \in T$, and
- (ii) $f(d) = e$ and $f(d') = e'$

Example

A 2-Process **Symmetric** Concurrent Program for Mutual Exclusion

Symmetric program structure σ : $f: 0 \xrightarrow{\quad} 0$ $d_0 = 0$ $T : t \rightsquigarrow u$ $\ell_0 = t$

$true \rightarrow \underline{\text{if}} \quad x_1 = t \wedge y = 0 \rightarrow x_1 := u ; y := 0$

$\| \quad x_1 = t \wedge y = 1 \rightarrow x_1 := t ; y := 1$

$\| \quad x_1 = u \wedge y = 0 \rightarrow x_1 := t ; y := 1 \quad \underline{\text{fi}}$

Example

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$\swarrow f \qquad \searrow f$

$true \rightarrow \underline{\text{if}} \quad x_2 = t \wedge y = 1 \rightarrow x_2 := u ; y := 1$

$\| \quad x_1 = t \wedge y = 1 \rightarrow x_1 := t ; y := 1$

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Example

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Example

A 2-Process **Symmetric** Concurrent Program for Mutual Exclusion

Symmetric program structure σ : $f: 0 \xrightarrow{0} 0$ $d_0 = 0$ $T : t \rightsquigarrow u$ $\ell_0 = t$

$true \rightarrow \text{if } x_1 = t \wedge y = 0 \rightarrow x_1 := u ; y := 0$

f

$true \rightarrow \text{if } x_2 = t \wedge y = 1 \rightarrow x_2 := u ; y := 1$

f

$\| \quad x_1 = t \wedge y = 1 \rightarrow x_1 := t ; y := 1$

f

$\| \quad x_2 = t \wedge y = 0 \rightarrow x_2 := t ; y := 0$

f

$\| \quad x_1 = u \wedge y = 0 \rightarrow x_1 := t ; y := 1 \text{ fi}$

f

$\| \quad x_2 = u \wedge y = 1 \rightarrow x_2 := t ; y := 0 \text{ fi}$

f

Synthesis of a Concurrent Programs

Synthesis of a Concurrent Programs

Automatically derive a k -process concurrent program

$x_1 := \ell_0; x_2 := \ell_0; y := d_0;$

$true \rightarrow \text{if}$

$x_1 = ? \wedge y = ? \rightarrow x_1 := ?; y := ?$

||

...

do

:

||

...

$x_1 = ? \wedge y = ? \rightarrow x_1 := ?; y := ?$

fi

$true \rightarrow \text{if}$

$x_2 = ? \wedge y = ? \rightarrow x_2 := ?; y := ?$

||

...

:

:

od

||

...

$x_2 = ? \wedge y = ? \rightarrow x_2 := ?; y := ?$

fi

from a given formal specification consisting of

- ▶ Behavioural Properties
- ▶ Structural Properties

Synthesis Problem

Given:

1. a CTL formula φ (Behavioural Property),
2. a Program Structure $\sigma = \langle f, d_0, T, \ell_0 \rangle$ (Structural Property)

we look for a k -process concurrent program

$x_1 := \ell_0; \dots; x_k := \ell_0; y := d_0; \text{ do } P_1 \parallel \dots \parallel P_i \parallel \dots \parallel P_k \text{ od}$

such that C satisfies:

- * σ (for all $i > 0$, $\langle \ell_i, \ell'_i \rangle \in T$, $f(P_i) = P_{(i \bmod k)+1}$) and
- * $\varphi (\mathcal{K}, s_0 \models \varphi)$

Synthesis procedure:

1. to guess P_1 satisfying T and
2. to generate the set P_2, \dots, P_k using f

such that the Kripke structure associated with C satisfies φ

Answer Set Programming

Logic Programming

Answer Set Programming

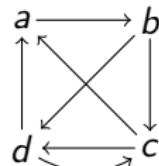
Declarative paradigm for solving combinatorial search problems

logic **program** \Rightarrow encoding of a **problem**
answer set \Rightarrow **solution** of a problem

- ▶ logic **programs** are set of Prolog like rules
 - * with extensions: disjunctive rules, cardinality constraints, etc.
 $a_1 \vee \dots \vee a_k \leftarrow b_1, \dots, b_m, \text{not } c_1, \dots, \text{not } c_n$
 - * generate & test programming methodology
 - generate: rules for generating candidate solutions
 - test: rules for eliminating invalid candidates

Example: Hamiltonian cycle

| | | |
|----------|---------|---|
| arc(a,b) | node(a) | $\text{in}(X,Y) \vee \text{out}(X,Y) \leftarrow \text{arc}(X,Y)$ |
| arc(b,c) | node(b) | $\text{reached}(X) \leftarrow \text{in}(X,Y)$ |
| arc(b,d) | node(c) | |
| arc(c,a) | node(d) | $\leftarrow \text{in}(X,Y) \wedge \text{in}(X,Z) \wedge Y \neq Z$ |
| arc(c,d) | | $\leftarrow \text{in}(X,Y) \wedge \text{in}(Z,Y) \wedge X \neq Z$ |
| arc(d,a) | | $\leftarrow \text{node}(X) \wedge \text{not reached}(Y)$ |
| arc(d,c) | | |



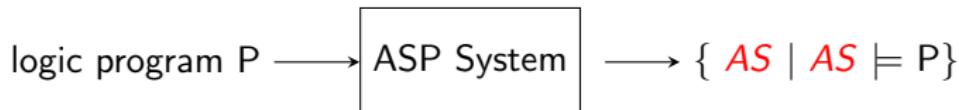
Logic Programming

Answer Set Programming

Declarative paradigm for solving combinatorial search problems

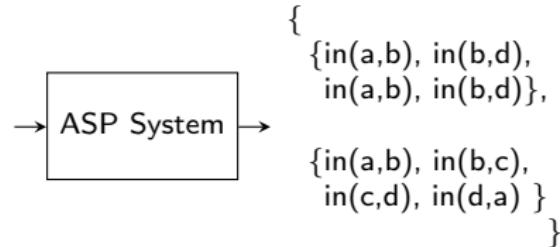
logic program \Rightarrow encoding of a problem
answer set \Rightarrow solution of a problem

- ▶ answer sets are set of ground atoms which can be derived from a program



Example: Hamiltonian cycle

| | | |
|----------|---------|---|
| arc(a,b) | node(a) | in(X,Y) \vee out(X,Y) \leftarrow arc(X,Y) |
| arc(b,c) | node(b) | reached(X) \leftarrow in(X,Y) |
| arc(b,d) | node(c) | |
| arc(c,a) | node(d) | \leftarrow in(X,Y) \wedge in(X,Z) \wedge Y \neq Z |
| arc(c,d) | | \leftarrow in(X,Y) \wedge in(Z,Y) \wedge X \neq Z |
| arc(d,a) | | \leftarrow node(X) \wedge not reached(Y) |
| arc(d,c) | | |



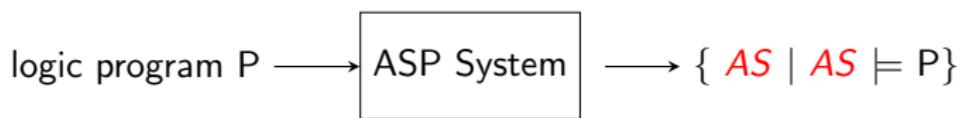
Logic Programming

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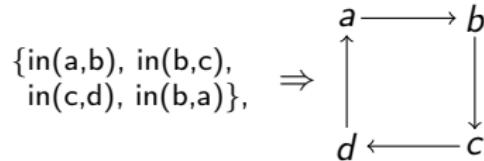
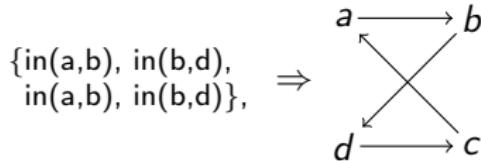
Declarative paradigm for solving combinatorial search problems

logic program \Rightarrow encoding of a problem
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- ▶ answer sets are set of ground atoms which can be derived from a program



Example: Hamiltonian cycle



ASP-based Synthesis Procedure

ASP-based Synthesis Procedure

We reduce the derivation of a k -Process Concurrent Program
to an answer set computation

$$\boxed{\varphi + \sigma}$$

ASP-based Synthesis Procedure

We reduce the derivation of a k -Process Concurrent Program
to an answer set computation

Encoding: a logic program Π encodes a *synthesis problem*.

Π is the union of:

- ▶ Π_φ , encoding Behavioural Properties φ
- ▶ Π_σ , encoding Structural Properties σ



Π_σ : Program encoding structural properties

1.1 $enabled(1, X_1, Y) \vee disabled(1, X_1, Y) \leftarrow reachable(\langle X_1, \dots, X_k, Y \rangle)$

1.2 $gc(1, X, Y, X_1, Y_1) \vee \dots \vee gc(1, X, Y, X_m, Y_m) \leftarrow enabled(1, X, Y) \wedge candidates(X, Y, [\langle X_1, Y_1 \rangle, \dots, \langle X_m, Y_m \rangle])$

2.1 $enabled(P, X, Y) \leftarrow gc(P, X, Y, X', Y')$

2.2.1 $gc(2, X, Z, X', Z') \leftarrow gc(1, X, Y, X', Y') \wedge perm(Y, Z) \wedge perm(Y', Z')$

⋮

2.2.k $gc(k, X, Z, X', Z') \leftarrow gc(k - 1, X, Y, X', Y') \wedge perm(Y, Z) \wedge perm(Y', Z')$

3.1 $reachable(s_0) \leftarrow init(s_0)$

3.2 $reachable(\langle X_1, \dots, X_k, Y \rangle) \leftarrow tr(\langle X'_1, \dots, X'_k, Y' \rangle, \langle X_1, \dots, X_k, Y \rangle)$

4.1 $tr(\langle X_1, \dots, X_k, Y \rangle, \langle X'_1, \dots, X_k, Y' \rangle) \leftarrow reachable(\langle X_1, \dots, X_k, Y \rangle) \wedge gc(1, X_1, Y, X'_1, Y')$

⋮

4.k $tr(\langle X_1, \dots, X_k, Y \rangle, \langle X_1, \dots, X'_k, Y' \rangle) \leftarrow reachable(\langle X_1, \dots, X_k, Y \rangle) \wedge gc(k, X_k, Y, X'_k, Y')$

5. $\leftarrow reachable(\langle X_1, \dots, X_k, Y \rangle) \wedge \text{not } enabled(1, X_1, Y) \wedge \dots \wedge \text{not } enabled(k, X_k, Y)$

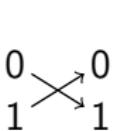
Π_φ : Program encoding behavioural properties

1. $\leftarrow \text{not } \textit{sat}(s_0, \varphi) \wedge \textit{init}(s_0)$
2. $\textit{sat}(S, F) \leftarrow \textit{elem}(F, S)$
3. $\textit{sat}(S, \textit{not}(F)) \leftarrow \text{not } \textit{sat}(S, F)$
4. $\textit{sat}(S, \textit{and}(F_1, F_2)) \leftarrow \textit{sat}(S, F_1) \wedge \textit{sat}(S, F_2)$
5. $\textit{sat}(S, \textit{ex}(F)) \leftarrow \textit{tr}(S, T) \wedge \textit{sat}(T, F)$
6. $\textit{sat}(S, \textit{eu}(F_1, F_2)) \leftarrow \textit{sat}(S, F_2)$
7. $\textit{sat}(S, \textit{eu}(F_1, F_2)) \leftarrow \textit{sat}(S, F_1) \wedge \textit{tr}(S, T) \wedge \textit{sat}(T, \textit{eu}(F_1, F_2))$
8. $\textit{sat}(S, \textit{eg}(F)) \leftarrow \textit{satpath}(S, T, F) \wedge \textit{satpath}(T, T, F)$
9. $\textit{satpath}(S, T, F) \leftarrow \textit{sat}(S, F) \wedge \textit{tr}(S, T) \wedge \textit{sat}(T, F)$
10. $\textit{satpath}(S, V, F) \leftarrow \textit{sat}(S, F) \wedge \textit{tr}(S, T) \wedge \textit{satpath}(T, V, F)$

Example

Encoding

Symmetric program structure σ : $f: 0 \xrightarrow{\quad} 0 \quad d_0 = 0 \quad T : t \xrightarrow{\cap} u \quad \ell_0 = t$



Behavioural property: $\varphi = \text{AG} \neg(x_1 = u \wedge x_2 = u)$

$\Pi = \{$

$\leftarrow \text{not sat}(s(t, t, 0), n(\text{ef}(a(ep(x1, u), ep(x2, u))))).$

$\text{sat}(s(t, t, 0), n(\text{ef}(a(ep(x1, u), ep(x2, u))))) \leftarrow$
 $\text{not sat}(s(t, t, 0), \text{ef}(a(ep(x1, u), ep(x2, u)))).$

\dots

$\text{sat}(s(t, t, 0), a(ap(s1, u), ap(s2, u))) \leftarrow$
 $\text{sat}(s(t, t, 0), ap(s1, u)), \text{sat}(s(t, t, 0), ep(x2, u)).$

\dots

$gc(1, X, 0, Y, 0) \vee gc(1, X, 0, Y, 1) \vee \dots \leftarrow \text{reachable}(X, _, 0).$

\dots

$gc(2, u, 1, t, 0) \leftarrow gc(1, u, 0, t, 1) \wedge \text{perm}(0, 1) \wedge \text{perm}(1, 0).$

$\}$

ASP-based Synthesis Procedure

We reduce the derivation of a k -Process Concurrent Program
to an answer set computation

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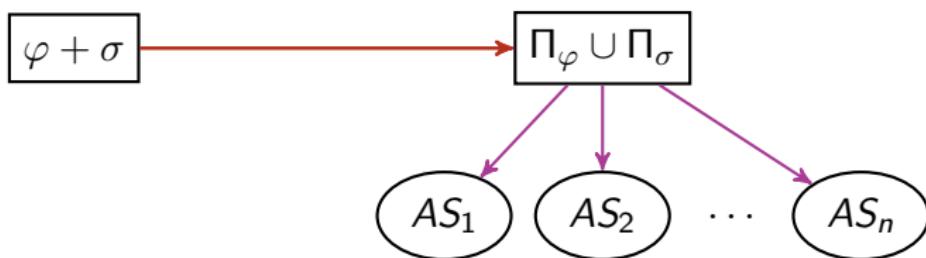
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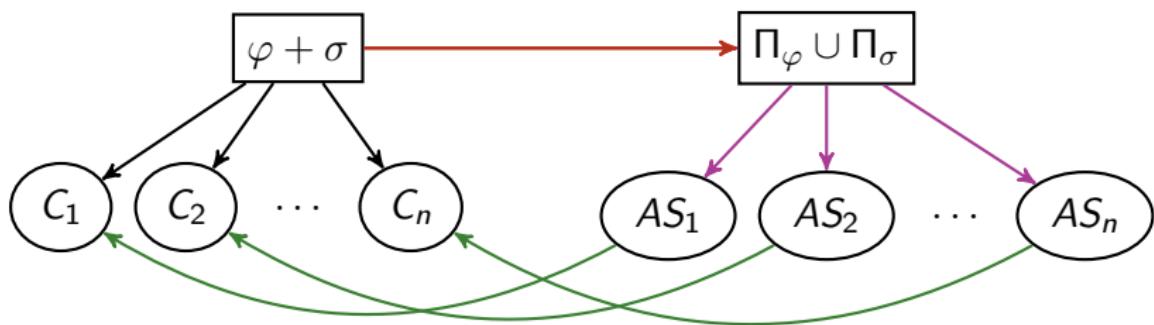
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Example

Decoding

$$K, s_0 \models AG \neg(x_1 = u \wedge x_2 = u)$$



$$s_1 = u \wedge x = 0 \rightarrow s_1 := t; x := 1$$

↓

{ ..., $\text{sat}(s(t,t,0), n(\text{ef}(n(n(a(ep(x_1,u), ep(x_2,u))))))), \text{gc}(1,u,0,t,1),$
 $\text{reachable}(s(u,t,0)), \dots, \text{tr}(s(u,t,0), s(t,t,1)), \text{tr}(s(t,u,1), s(t,t,0)),$
 $\text{tr}(s(t,t,0), s(u,t,0)), \text{tr}(s(t,t,1), s(t,u,1)), \dots, s0(t,t,0) \}$ } $\in ans(\Pi)$

$\langle \langle t, t, 0 \rangle, \langle u, t, 0 \rangle \rangle \in R$

$s_0 \in S$

Correctness of Synthesis Procedure

Theorem (Correctness of Synthesis)

Let $\Pi = \Pi_\varphi \cup \Pi_\sigma$. be the logic program obtained from:

1. a CTL formula φ , and
2. a symmetric program structure $\sigma = \langle f, d_0, T, \ell_0 \rangle$.

Then,

$$(x_1 := \ell_0; \dots; x_k := \ell_0; y := d_0; \text{do } P_1 \parallel \dots \parallel P_k \text{ od}) \models \varphi$$

iff there exists an answer set AS in $\text{ans}(\Pi)$ such that

$$\forall i \in \{1, \dots, k\}, \forall \ell, \ell' \in L, \forall d, d' \in D,$$

$$(x_i = \ell \wedge y = d \rightarrow x_i := \ell'; y := d') \text{ is in } P_i \text{ iff } AS \models \text{gc}(i, \ell, d, \ell', d')$$

Experimental results

Experimental results

Examples

- ME** *Mutual Exclusion*: no two processes are in *use* for all i, j in $\{1, \dots, k\}$, with $i \neq j$,

$$\text{AG } \neg(x_i = u \wedge x_j = u)$$

- SF** *Progression with Starvation Freedom*: if a process is waiting then it will enter in *use*, for all i in $\{1, \dots, k\}$,

$$\text{AG } ((x_i = t \rightarrow \text{EX } x_i = w) \wedge (x_i = w \rightarrow \text{AF } x_i = u))$$

- BO** *Bounded Overtaking*: while a process is waiting, any other process can exit from its critical section at most once for all i, j in $\{1, \dots, k\}$,

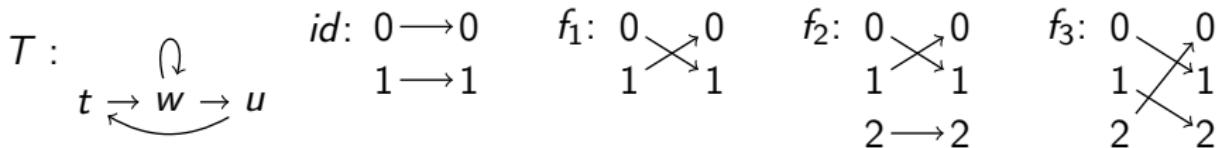
$$\text{AG } \neg[x_j = u \wedge \text{E } [x_i = w \cup (x_j = w \wedge \text{E } [x_i = w \cup (x_i = w \wedge x_j = u)])]]$$

- MR** *Maximal Reactivity (MR)*: if a process is waiting and all others are thinking then in the next state it will enter in *use* for all i in $\{1, \dots, k\}$,

$$\text{AG } ((x_i = w \wedge \bigwedge_{j \in \{1, \dots, k\} \setminus \{i\}} x_j = t) \rightarrow \text{EX } x_i = u)$$

Experimental results

Synthesis of k -process concurrent programs



| Program | Satisfied Properties | $ D $ | f | $ ans(\Pi) $ | Time (sec) |
|-----------------------|----------------------|-------|-------|--------------|------------|
| mutex for 2 processes | ME | 2 | id | 10 | 0.011 |
| | ME | 2 | f_1 | 10 | 0.012 |
| | ME, SF | 2 | f_1 | 2 | 0.032 |
| | ME, SF, BO | 2 | f_1 | 2 | 0.045 |
| | ME, SF, BO, MR | 3 | f_2 | 2 | 0.139 |
| mutex for 3 processes | ME | 2 | id | 9 | 0.036 |
| | ME | 2 | f_1 | 14 | 0.036 |
| | ME, SF | 3 | f_3 | 6 | 3.487 |
| | ME, SF, BO | 3 | f_3 | 4 | 4.323 |

A 2-process protocol satisfying:

- ▶ Mutual Exclusion
- ▶ Progression with Starvation Freedom
- ▶ Bounded Overtaking
- ▶ Maximal Reactivity

$x_1 := t; x_2 := t; y := 0$

$P_1 : \text{true} \rightarrow \text{if}$

$\quad x_1 = t \wedge y = 0 \rightarrow x_1 := w; y := 2;$
|| $x_1 = t \wedge y = 1 \rightarrow x_1 := w; y := 2;$
|| $x_1 = t \wedge y = 2 \rightarrow x_1 := w; y := 1;$
|| $x_1 = w \wedge y = 0 \rightarrow x_1 := u; y := 0;$
|| $x_1 = w \wedge y = 2 \rightarrow x_1 := u; y := 2;$
|| $x_1 = u \wedge y = 2 \rightarrow x_1 := t; y := 1;$
|| $x_1 = u \wedge y = 0 \rightarrow x_1 := t; y := 2;$

fi

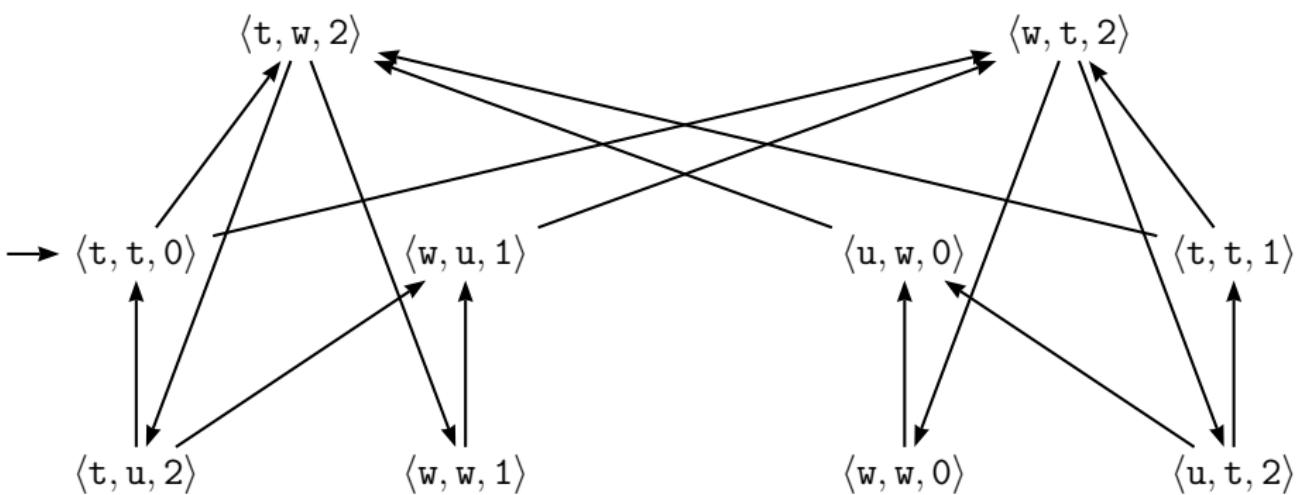
$P_2 : \text{true} \rightarrow \text{if}$

$\quad x_2 = t \wedge y = 0 \rightarrow x_2 := w; y := 2;$
|| $x_2 = t \wedge y = 1 \rightarrow x_2 := w; y := 2;$
|| $x_2 = t \wedge y = 2 \rightarrow x_2 := w; y := 0;$
|| $x_2 = w \wedge y = 1 \rightarrow x_2 := u; y := 1;$
|| $x_2 = w \wedge y = 2 \rightarrow x_2 := u; y := 2;$
|| $x_2 = u \wedge y = 2 \rightarrow x_2 := t; y := 0;$
|| $x_2 = u \wedge y = 1 \rightarrow x_2 := t; y := 2;$

fi

A 2-process protocol satisfying:

- ▶ Mutual Exclusion
- ▶ Progression with Starvation Freedom
- ▶ Bounded Overtaking
- ▶ Maximal Reactivity



Complexity of the synthesis procedure

Theorem

For any number $k > 1$ of processes, for any symmetric program structure σ over \mathcal{L} and \mathcal{D} , and for any CTL formula φ , an answer set of the logic program $\Pi_\varphi \cup \Pi_\sigma$ can be computed in

- (i) exponential time w.r.t. k ,
- (ii) linear time w.r.t. $|\varphi|$, and
- (iii) nondeterministic polynomial time w.r.t. $|\mathcal{L}|$ and w.r.t. $|\mathcal{D}|$.

Conclusions

- ▶ reduction of the **design of a concurrent program** to the design of its **formal specification**
- ▶ fully declarative solution (independent of the ASP solver)
- ▶ future work:
 - ▶ exploit CTL formulas symmetries,
 - ▶ exploit Kripke structures symmetries,
 - ▶ reduce the atomicity of transitions,
 - ▶ ...

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Thank you!