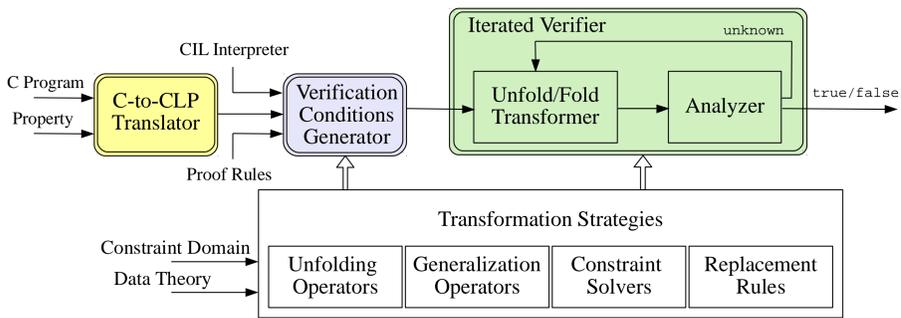


### What is VeriMAP?

- ▶ a tool for the verification of **safety properties** of C programs
- ▶ based on **transformation of Constraint Logic Programs** (Horn clauses)
- ▶ uses CLP as a **metalanguage** for representing:
  - ▷ the operational semantics of the C language
  - ▷ the C program
  - ▷ the safety property to be verified
- ▶ **satisfiability preserving** CLP transformations
  - ▷ for generating Verification Conditions
  - ▷ for checking their satisfiability

### The VeriMAP architecture



### Verification of Safety Properties

Given the specification  $\{\varphi_{init}\} prog \{\psi\}$ , define  $\varphi_{error} \equiv \neg\psi$

```
int x, y, n;
while(x<n) {
  x=x+1;
  y=y+2;
}
```

Initial and error properties

$\varphi_{init}(x,y,n) \equiv x=0 \wedge y=0 \wedge n \geq 0$   
 $\varphi_{error}(x,y,n) \equiv y > 2x$

A program is **incorrect** w.r.t.  $\varphi_{init}$  and  $\varphi_{error}$  iff from an initial configuration satisfying  $\varphi_{init}$  it is possible to reach a final configuration satisfying  $\varphi_{error}$ .

### C-to-CLP translator

- ▶ First while's and for's are translated into equivalent commands that use if-else's and goto's.
- ▶ Then, for each program command, C-to-CLP generates a CLP fact of the form  $at(L, C)$ , where C and L represent the command and its label.

<ol style="list-style-type: none"> <li><math>l_0</math>: if (x&lt;n) goto <math>l_1</math>; else goto <math>l_h</math>;</li> <li><math>l_1</math>: x=x+1;</li> <li><math>l_2</math>: y=y+2;</li> <li><math>l_3</math>: goto <math>l_0</math>;</li> <li><math>l_h</math>: halt;</li> </ol>	<ol style="list-style-type: none"> <li>at(<math>l_0</math>, ite(less(x,n), <math>l_1</math>, <math>l_h</math>)).</li> <li>at(<math>l_1</math>, asgn(x, expr(plus(x, 1)), <math>l_2</math>)).</li> <li>at(<math>l_2</math>, asgn(y, expr(plus(y, 2)), <math>l_3</math>)).</li> <li>at(<math>l_3</math>, goto(<math>l_0</math>)).</li> <li>at(<math>l_h</math>, halt).</li> </ol>
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- ▶ Also facts for the initial and error properties are generated:

```
phiInit(cf(..., [(x,X), (y,Y), (n,N)])) :- X=0, Y=0, N>=0.
phiError(cf(..., [(x,X), (y,Y), (n,N)])) :- Y>2*X.
```

### Encoding imperative programs using CLP - The Interpreter *Int*

```
incorrect :- initial(Cf), phiInit(Cf), reach(Cf).
reach(Cf) :- tr(Cf, Cf1), reach(Cf1).
reach(Cf) :- final(Cf), phiError(Cf).
```

+ clauses for tr (the operational semantics of the programming language)

<p>L: Id = Expr</p>	<pre>tr(cf(cmd(L, asgn(Id, Expr)), E), cf(cmd(L1, C), E1)) :-   aeval(Expr, E, V),           evaluate expression   update(Id, V, E, E1),       update environment   nextlabel(L, L1),           next label   at(L1, C).                   next command</pre>
<p>L: if(Expr) {   L1: ... }   else   L2: ... }</p>	<pre>tr(cf(cmd(L, ite(Expr, L1, L2)), E), cf(C, E)) :-   beval(Expr, E),             expression is true   at(L1, C).                   next command tr(cf(cmd(L, ite(Expr, L1, L2)), E), cf(C, E)) :-   beval(not(Expr), E),        expression is false   at(L2, C).                   next command</pre>

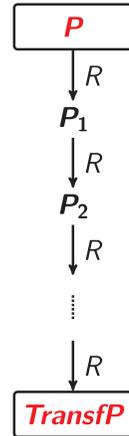
+ clauses for at (the encoding of the commands of the program)

+ clauses for phiInit and phiError (initial and error properties)

### Correctness of the CLP encoding

*prog* is correct iff  $incorrect \notin M(Int)$  (the least model of *Int*)

### Rule-based program transformation



- ▶ transformation **rules** R:

Definition: introduce a new predicate (e.g., a loop invariant)  
 Unfold: symbolic evaluation step (resolution)  
 Fold: matching a predicate definition (e.g., a loop invariant)  
 Clause Removal: remove unsat or subsumed clauses  
 Constraint Replacement: replace constraints using a theory

- ▶ the transformation rules **preserve** the least model semantics:

$incorrect \in M(P) \text{ iff } incorrect \in M(TransfP)$

- ▶ rules are guided by a **strategy**

(Unfold; Constr. Repl.; Clause Removal; Definition; Fold)\*

- ▶ generalization operators ensure the termination of the strategy

### Verification Condition Generator

Verification Conditions are generated by specializing the interpreter *Int* w.r.t. *prog* all references to tr (operational semantics) and at (encoding of *prog*) are removed

```
incorrect :- X=0, Y=0, N>=0, new1(X, Y, N).
new1(X, Y, N) :- X<N, X1=X+1, Y1=Y+2, new1(X1, Y1, N).
new1(X, Y, N) :- X<=N, Y>2*X.
```

### Unfold/Fold transformer

- ▶ The initial property is propagated by Unfold/Fold Transformation

```
incorrect :- X1=0, Y1=0, N>=0, new2(X1, Y1, N).
new2(X, Y, N) :- X=0, Y=0, N>=1, X1=1, Y1=2, new3(X1, Y1, N).
new3(X, Y, N) :- X>=0, Y>=0, X<N, X1=X+1, Y1=Y+2, new3(X1, Y1, N).
new3(X, Y, N) :- X<=N, N>=0, Y>2*X.
```

### Analyzer

We use a lightweight analyzer. Precision is achieved by iteration.

- ▶ If there is no constrained fact then the program is **correct**.
- ▶ If there is the fact **incorrect** then the program is **incorrect**.

### Iterated Verification

We have propagated the constraints occurring in the initial property.

If the Analyzer returns unknown, we **reverse** the transition relation and **iterate** the transformation process, thus propagating the error property.

```
incorrect :- Y>2*X, N>=0, X>=N, new4(X, Y, N).
new4(X1, Y1, N) :- X1=X+1, Y1=Y+2, N=X+1, X>=0, Y>2*X, new5(X, Y, N).
new5(X1, Y1, N) :- X1=X+1, Y1=Y+2, X>=0, N>=X+1, Y>2*X, new5(X, Y, N).
```

- ▶ No constrained fact is present: the program is **correct**.

### Array programs

We apply **rewrite rules** for Constraint Replacement based on the Theory of Arrays.

- ▶ (Array Congruence)  $I=J, read(A, I, U), read(A, J, V) \rightarrow U=V$
- ▶ (Read-over-Write1)  $I=J, write(A, I, U, B), read(B, J, V) \rightarrow U=V$
- ▶ (Read-over-Write2)  $I \neq J, write(A, I, U, B), read(B, J, V) \rightarrow read(A, J, V)$

### Experimental Evaluation - Integer Programs

216 examples taken from: DAGGER, TRACER, InvGen, and TACAS 2013 Software Verification Competition. Times are in seconds.

	VeriMAP	ARMC	HSF(C)	TRACER
1 correct answers	185	138	160	103
2 safe problems	154	112	138	85
3 unsafe problems	31	26	22	18
4 incorrect answers	0	9	4	14
5 false alarms	0	8	3	14
6 missed bugs	0	1	1	0
7 errors	0	18	0	22
8 timed-out problems	31	51	52	77
9 total time	10717.34	15788.21	15770.33	23259.19
10 average time	57.93	114.41	98.56	225.82